EMELIE OUSBÄCK

PORTFOLIO

EMELIEOUSBACK.COM

EMELIE.OUSBACK@GMAIL.COM

• SKILLS •

ILLUSTRATION
PHOTOSHOP
ILLUSTRATOR
INDESIGN
DREAMWEAVER
OFFICE

PRINT PRODUCTION
PHOTOGRAPHY
VIDEO PRODUCTION
HTML/HTML5 & CCS3
AUTODESK MAYA
3D STUDIO MAX

EDUCATION

TION EMPLOYMENT HISTORY

UNIVERSITY OF TECHNOLOGY, SYDNEY:

Visual Communication
July 2013 - Nov 2013
Symbols and Systems, Text and Image,
Identity, Culture and Communication

JÖNKÖPING UNIVERSITY:

Graphic Design & Web Development 2011 - 2013

Courses and exercises in the field of Graphic Design such as typography, layout, branding and marketing, photography, web design and development, as well as marketing strategies, business management, and project management

GOTLAND UNIVERSITY:

3D graphics in 3D Studio Max June 2011 - Aug 2011

GOTLAND UNIVERSITY:

Concept Art June 2010 - Aug 2010

BLEKINGE INSTITUTE OF TECHNOLOGY:

Digital Graphics 2008 - 2010

Working with 3D Modeling, animation, rendering, rigging, texturing, video production and editing, presentation techniques, concept art, traditional drawing and drawing for animation.

ROCKPOOL PUBLISHING

Mar 2014 - June 2014 Graphic designer/production manager. Layout, typesetting, packaging design, graphic design and illustration.

BONBON FINE CHOCOLATE

Dec 2013 - June 2014 Product photogaphy, creating campaign material.

SAAB DYNAMICS

June 2012 - Aug 2012 Same as for C3 Technologies

C3 TECHNOLOGIES

2010 - 2011

Creating 3D models of buildings and landmarks in Autodesk Maya and C3's in-house software. Processing data and images required for production, as well as performing initial and final quality control.

EFFEKTFABRIKEN (Internship)

Jan 2010 - May 2010 3D work for television, web and games, 3D production manager for http://jackoklubben.se.

EXTRA CURRICULAR

Board Member and Cultural Coordinator in the Interaction and Activities Committee at Jönköping Univer-